HOBART SCHOOLS
TEAM SAILING SERIES

Term 4 2026

Sailing Instructions

Organising Authority (OA):
Sandy Bay Sailing Club

1. Rules

1.1. The regatta will be governed by the rules as defined in The Racing Rules of Sailing (RRS), including RRS Appendix D, Team Racing Rules.
1.2. The prescriptions and special regulations Part 2 for Off the Beach Boats of Australian Sailing (AS) shall apply.
1.3. The Pacer Class rules shall not apply.
1.4. All races shall be umpired as per RRS Appendix D2.1.
1.5. For the purpose of RRS Appendix D2.3 (d), any hard contact between boats shall be regarded by umpires as damage.

2. Notices To Competitors

2.1. Notices to competitors will be posted on the event website HERE

3. Changes to Sailing Instructions

3.1. Any change to the sailing instructions will be posted before 1530 hours on the day it will take effect, except that any change to the schedule of races will be posted by 2000 hours on the Wednesday of the week before it takes effect and the teams affected will be advised directly.

4. Signals Made Ashore

4.1. Signals made ashore will be displayed at the flagpole at the Start Box above the SBSC Clubhouse.
4.2. Code flag AP with two sound signals (one when lowered) means 'The race is postponed. The warning signal will be made not less than 15 minutes after AP is lowered'.

5. Boats

5.1. Boats will be provided for all competitors, who shall not modify them or cause them to be modified in any way except that: hulls, centerboards and rudders may be cleaned only with water, adhesive tape may be used anywhere above the water line; and all fittings or equipment designed to be adjusted may be adjusted, provided that the class rules are observed. Adjustment of rig tension and mast rake is not permitted without the express permission of the Umpire.
5.2. The penalty for not complying with SI 5.1 will be disqualification from all races sailed in which the rule is broken.
5.3. Instructions relating to the rigging, unrigging and after-racing care of the boats are provided in attachment A.
5.4. The penalty for not complying with SI 5.3 will be the loss of a race point for the first breach, and two or more race points at the discretion of the Race Committee for further breaches.
5.5. Competitors are responsible for the care of the boats. This includes handling boats in a manner to prevent damage of any form, however slight. Competitors shall report any damage or loss of equipment, however slight, to the Race Committee immediately after finishing a race. Damage or loss of equipment, if not reported adequately, may lead to disqualification of the competitor's team from the race most recently sailed in which they were successful at the discretion of the organising authority.
5.6. All equipment provided with the boat for sailing purposes shall be in the boat while afloat, with the exception of bailers. **Schools will need to provide their own bailers for their scheduled races.**

6. **Schedule of Races**

6.1. Races are scheduled as per the series roster. The roster will be posted on the event website **HERE**

6.2. Each heat will comprise the maximum number of races (up to three) which can be fitted into the time allocated for the heat.

6.3. Fleet colors are allocated as per the roster **HERE.**

6.4. Per NOR 2.4, each team will provide ONE volunteer on ONE race day during the series, to fill the role of either Start Boat Assist or Umpire. This volunteer must hold a Registration to Work with Vulnerable People (RWVP) if aged 16 years or older.

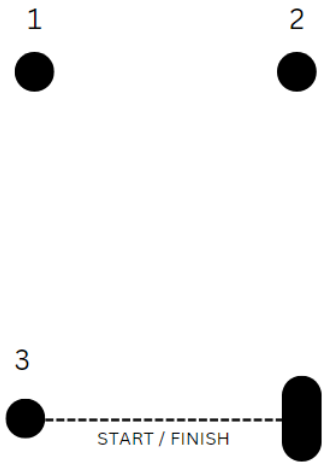
6.5. Volunteer allocations will be shown on the roster

7. **Racing Area**

7.1. The racing area will be the River Derwent in the immediate vicinity of the Sandy Bay Sailing Club.

8. **Courses**

8.1. The diagram below shows the course layout. The Race Committee will endeavour to set a course that can be sailed within approximately 6 - 10 minutes.



Course:
From Start – 1 – 2 – 3 – Committee Boat – 1 – 2 - Finish.
Marks 1 and 2 are left to Starboard.
Mark 3 and the committee boat are left to Port

9. **Marks**

9.1. Marks 1, 2, and 3 will be plastic drums.

10. **The Start**

10.1. Races will be started as follows. This changes rule 26. 1. Times shall be taken from the visual signals; the failure of a sound signal shall be disregarded.

Title	Time prior to start	Signal
Warning	2 minutes	Red flag displayed,1 sound
Preparatory	1 minutes	Code flag P displayed, 1 sound
Start		Both flags removed, 1 sound

10.2. The starting line will be between a staff displaying an orange flag or shape on the race committee boat at the starboard end and Mark 3 at the port end.

10.3. A boat shall not start later than three minutes after her starting signal. If a boat fails to start within the 3 minutes, they will be scored DNS and scored as 7th.

11. **The Finish**

11.1. The finishing line will be between a staff displaying an orange flag or shape on the race committee boat and Mark 3.

12. **Time Limit**

12.1. The time limit will be 15 minutes for the first boat in a race. Boats failing to finish within 6 minutes after the first boat finishes will be scored DNF. This changes rule 35.

13. **Protests**

13.1. All races will be umpired in accordance with Appendix D2.2 Umpired Races.

14. **Scoring**

14.1. Races will be scored in accordance with Appendix D3.

14.2. Each heat will comprise three races where time and conditions permit. One point will be allocated to the winner of each race, if three races are sailed. If two races are sailed, 1.5 points will be allocated to the winner of each race and if only one race is sailed the winner will receive 3 points. If no races are sailed, each team will receive 1.5 points.

14.3. The winner of the series will be the team with the highest number of points at the conclusion of the series.

14.4. Ties will be resolved in accordance with Appendix D4.3.

15. **Further Information:**
admin@sandybaysailingclub.org.au

Attachment A

Role	Responsibility
Rigging	● Pull boats around to the front of the clubhouse. ● Place covers (boat and sail) in a sheltered spot. ● Rig up boats (sailors can ask for assistance from organising authority if needed). Ensuring the correct sail number is matched to the corresponding hull number. ● Advise organising authority of any missing pieces/breakages before the start of racing. ● Bring boats to the beach and after launching move trolleys out of the way of the general public.
After Racing/De-rigging	● Pull boats up from the beach with rudders raised. ● Wash down boats fully with hoses provided. ● Put sails into correct sail bags, neatly and place on deck of the boat ● Put on boat covers correctly using all ties and elastic. ● Neatly put boats away in a line closest to the water, attaching to the fence so they are stored on an angle to allow for drainage. ● Ensure sail box is locked.